



FEDERAL COMMUNICATIONS COMMISSION  
WASHINGTON

OFFICE OF  
THE CHAIRMAN

November 13, 2018

The Honorable Jeff Flake  
United States Senate  
413 Russell Senate Office Building  
Washington, D.C. 20510

Dear Senator Flake:

Thank you for your letter regarding the Commission's recent action to commence a rulemaking regarding the reimbursement of relocation costs for certain TV translator stations due to the broadcast spectrum incentive auction. I understand the important service that TV translator stations provide to rural areas in the United States, including Mohave County, Arizona.

In the rulemaking, the Commission proposes to reimburse low power TV and TV translator stations in a way that is substantially similar to the process we are using to reimburse full power and Class A licensees. The Commission has also tentatively concluded that "reasonably incurred" costs would include the equipment and other costs necessary for an eligible station to construct a new facility on a newly-granted displacement channel. And as with the full power and Class A reimbursement process, reimbursement costs are limited to replacing existing equipment and features needed as a result of the relocation process. The Incentive Auction Task Force and Media Bureau have compiled a cost catalog for use by these new reimbursement-eligible licensees and is currently seeking comment on the types of equipment and costs proposed therein.

I understand that Mohave County has already filed comments in our rulemaking proceeding and we have made their comments a part of the record. I encourage Mohave County to also submit comments on the Commission's proposals in the cost catalog. A fulsome record is the best way for the Commission to make the appropriate decisions to implement the Reimbursement Expansion Act.

Your views are important and will be entered into the record of the proceeding. Please let me know if I can be of any further assistance.

Sincerely,

A handwritten signature in black ink that reads "Ajit V. Pai".

Ajit V. Pai